

15:50 - 16:50 Session 1P: Poster presentation 1

Poster No.	
1P-1	Channel Attention based Convolutional Neural Network for Grading Smartphone Surface with Sparse Feature Junyang Zhou, Takashi Obi, Joong-Sun Lee and Hiroyuki Suzuki
1P-2	A System to Understand the Class Atmosphere in Distance Learning Takashi Ozeki and Eiji Watanabe
1P-3	Development of Real-Time Fish Position Recognition System for Automatic Feeding Aquaculture Takuya Sato, Haruki Kuroki, Hiroshi Ikeoka and Koichi Isawa
1P-4	A Method for Estimating Renal Function Using Multi-Resolution Texture Analysis Natsumi Kaneko, Ishikawa Masahiro, Tsutomu Inoue, Eito Kozawa, Hirokazu Okada and Naoki Kobayashi
1P-5	A Study on the Image Information Role for Language Understanding and Intercultural Communication Kunio Ohno and Toshiko Kimura
1P-6	Reflection Removal on Eyeglasses Using GAN Sota Watanabe and Makoto Hasegawa
1P-7	Development of a Method for Superimposing a Non-Existent Building on the Real World by AR Hiroki Fujinaga and Katsumi Tadamura
1P-8	Effect of Lighting Environment in VR Room on Calculation Task and Sense of Time Junsiri Cholathep and Kenji Mizutani
1P-9	Kuzushiji Recognition Using Multiple Datasets and Its Analysis Tomoka Kojima and Kazuya Ueki
1P-10	Universal Face Attribute Model Kazuya Ueki, Takayuki Hori, Yongbeom Kim and Yuma Suzuki
1P-11	Temporal Cross-Modal Attention for Audio-Visual Event Localization Yoshiki Nagasaki, Masaki Hayashi, Naoshi Kaneko and Yoshimitsu Aoki
1P-12	Pose Estimation of Human Body Parts from RGB Images for AR Display of Photoacoustic 3D Data Mizuki Obayashi, Masahiro Yamaguchi, Ryo Hachiuma, Hideo Saito, Hiroki Kajita and Yoshifumi Takatsume

14:15 - 15:15 Session 2P: Poster presentation 2(Late Breaking Papers)

Poster No.	
2P-1	A Preliminary Study on the Effect of Moving Object Masking in 3D Model Reconstruction Mitsuyasu Okamura, Munetoshi Iwakiri and Kiyoshi Tanaka
2P-2	A Preliminary Study on Shape Analysis of Remains using 3D Features Takashi Iwase, Munetoshi Iwakiri and Kiyoshi Tanaka
2P-3	The Prototype of Fish-eye Lens Calibration using Equiangular Markers Yoshikazu Yano and Kouga Fukui
2P-4	Quantification of Age-Related Skin Quality using ANO-GAN Deep Learning Model Rui Matsuo and Makoto Hasegawa
2P-5	Segmentation of HE Staining Images of Mouse Pancreatic using U-net Yuta Mochizuki, Hideki Komagata, Masahiro Ishikawa, Naoki Kobayashi, Chika Iwamoto, Kenoki Ohuchida and Makoto Hashizume
2P-6	Post-Capture Control in HDR Refocused Image with the Theory of Compressive Epsilon Photography Atsushi Ito and Yoshimitsu Aoki
2P-7	Evaluation of Self-Attention Approach in Hyperspectral Single-Pixel Classification Junkei Okada, Tomoya Kaichi and Yuko Ozasa
2P-8	Viewpoint Dependency of Attractiveness of Smiling Faces Generated by Impression Transformation of Morphable 3D Face Model Shu Maseda and Shigeru Akamatsu
2P-9	Automatic Extraction of Speech Segments from Motion Pictures by Time-series Clustering of Visual Feature Points Rikuto Shinohara and Shigeru Akamatsu
2P-10	Semantics-Aware Color Palette Generation for Graphic Designs Shogo Tamaoki, Naoki Kita and Takafumi Saito
2P-11	The Relationship between The Variation in Line Drawing and The Reaction Delay RMS in A Simulated Driving Task Taisei Inoue, Norimasa Yoshida and Motonori Ishibashi
2P-12	Attribute Preserved Face De-identification by using Conditional Generative Adversarial Network Yuka Nokihara, Ryo Hachiuma, Ryo Fujii and Hideo Saito

2P-13	Arbitrary Viewpoint Omnidirectional Image Generation based on Spherical Light Field using SLAM Naoya Shirai, Ryo Furukawa, Masashi Baba and Daisuke Miyazaki
2P-14	Reproduction of Takigi Noh Based on Anisotropic Reflection Rendering of Noh Costume with Dynamic Illumination Shiro Tanaka and Hiromi Tanaka